

GHF - Art KPIs (January 2019)

	Drawing	Painting	Printing	Textiles	Collage	3D sculptures
KS1	<p>Draw shapes from observations using a variety of media (e.g. pencil, pastels, chalk, charcoal).</p> <p>Show patterns, lines, tones and textures in drawings.</p>	<p>Paint familiar objects, applying mixing and matching skills.</p> <p>Use different brush types and paint to create a range of effects, such as scraping, layering and textured paint.</p> <p>Mix secondary colours and create shades and tones by mixing with black and white paint.</p>	<p>Create simple patterns and repeated patterns using a range of objects for mono printing, including creating own stencils.</p>	<p>Use basic weaving techniques (e.g. create cords and plaits for decoration and use looms).</p> <p>Apply colour to textiles using a range of dyeing and printing techniques.</p>	<p>Use folding, tearing and overlapping techniques and carefully select materials, textures and colours to create a collage.</p>	<p>Roll and knead a malleable material to create a 3d sculpture (e.g. pinch pot or tile), decorating the surface using indentation or slip to join.</p>
LKS2	<p>Sketch lines and shapes from first hand observation.</p> <p>Add detail, pattern, texture, shades and tones to their drawings, showing an awareness of objects having a third dimension, using different grades of pencil and other implements.</p>	<p>Mix paint to create secondary colours, tints and shades for their paintings.</p> <p>Appropriately select brushes when painting on different scales (e.g. using thin brushes on a small picture)</p> <p>Create different effects and textures inc. blocking in colour, washes and textural effect, in their paintings.</p>	<p>Design and make own print block and use overlays to produce a printed design incorporating at least two colours.</p>		<p>Collect information to display as a collage, combining images and textures, including fringing and curling of materials.</p>	<p>Pinch and pull out to make a 3D clay model.</p> <p>Join clay adequately and construct a simple base to create a 3d clay model (e.g. a coil pot).</p> <p>Design and make a simple 3D model using papier mache.</p>
UKS2	<p>Create detailed, up close drawings from observation and digital images that encompasses different lines, marks, patterns and shapes, including cross-hatching and blending of crayons.</p> <p>Create drawings that take into account scale and proportion using a single focal point and horizon.</p> <p>Understand how sketchbooks can be used to development ideas for drawing and painting.</p>	<p>Create a painting using primary, secondary, complementary and contrasting colours to reflect an atmosphere or light effect.</p> <p>Use a range of brush strokes to achieve different effects.</p>	<p>From an initial sketchbook idea, print an image using three colour overlays using a range of blocks and overlays.</p>	<p>Experiment with batik and/or resist techniques to create designs for textiles.</p> <p>Experiment with a range of media to overlap and layer, creating interesting colours, textures and effects in textiles.</p>	<p>Mix collaging skills with other art media.</p>	<p>Create 3D sculptures by joining and including intricate designs on malleable materials, natural materials and papers.</p>